

SCIENCE ^{OF} LEARNING

CONFERENCE 2025

PLATINUM SPONSORS



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Teaching For Productive Learning In Maths

The Why, What, When and How

Brendan Lee

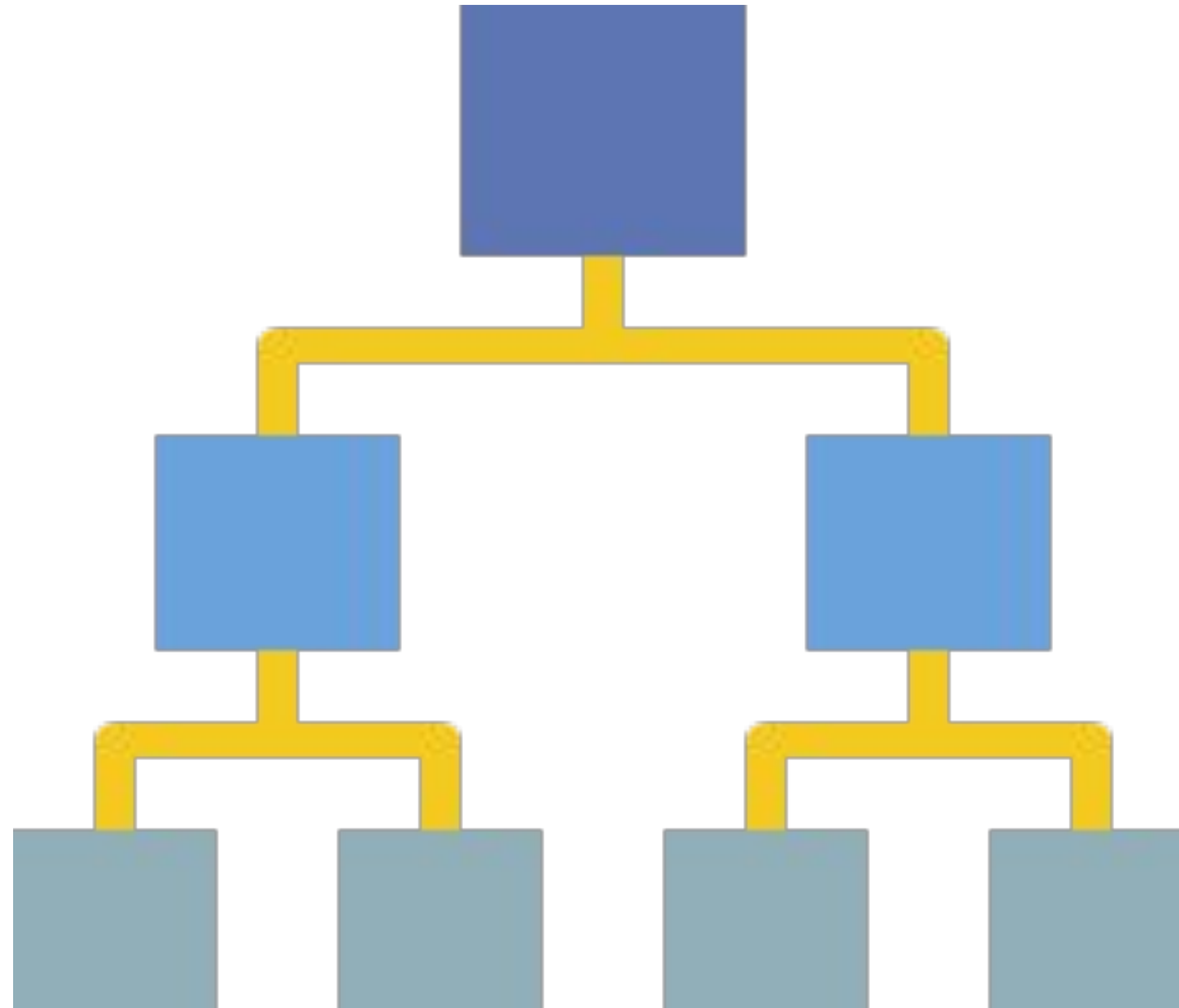
Teaching For Productive Learning In Maths

1. **How Learning Happens In Maths**
2. **Teaching For Productive Learning In Maths**



How Learning Happens In Maths

Mathematics is highly hierarchical



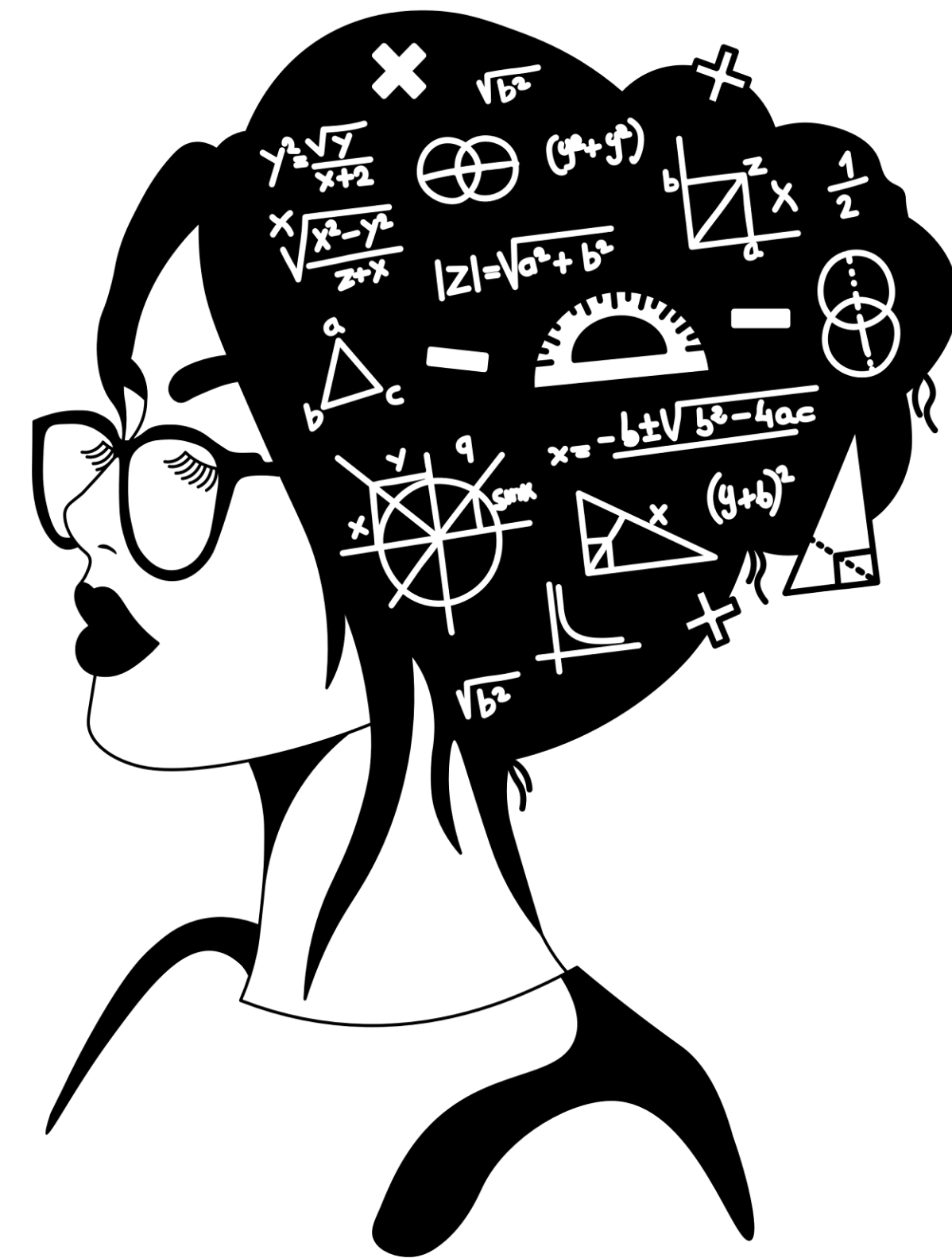
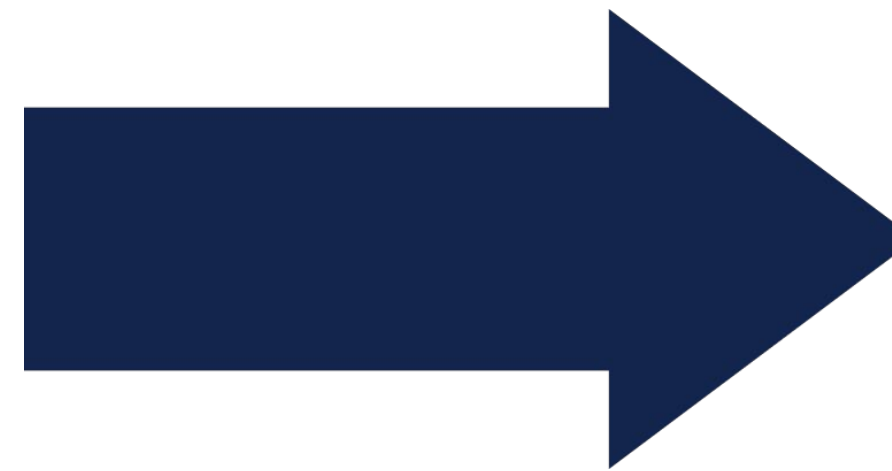
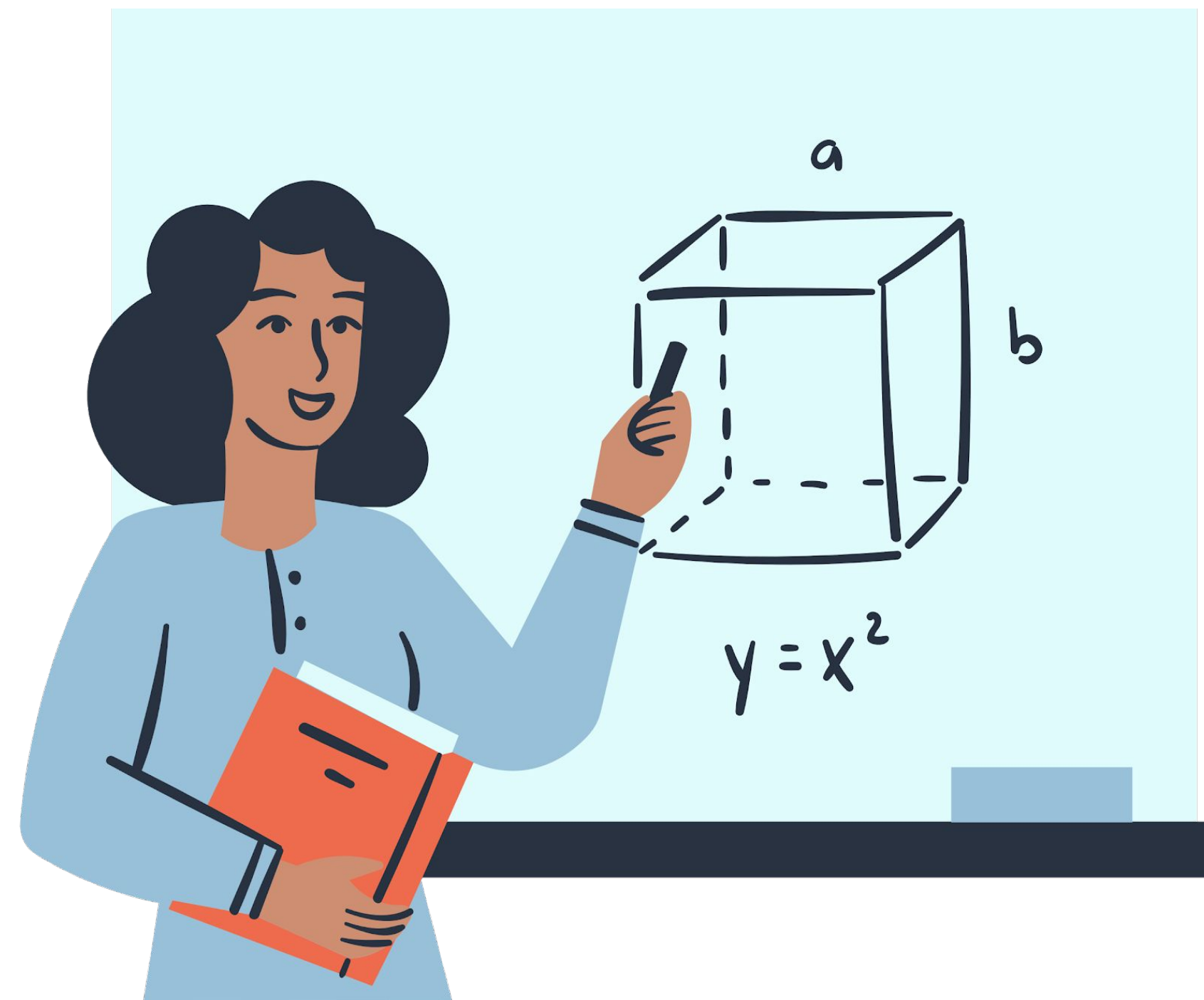
(Price, Mazzocco & Ansari, 2013; Schmidt & Houang, 2007)

You don't start at the top to get to the top

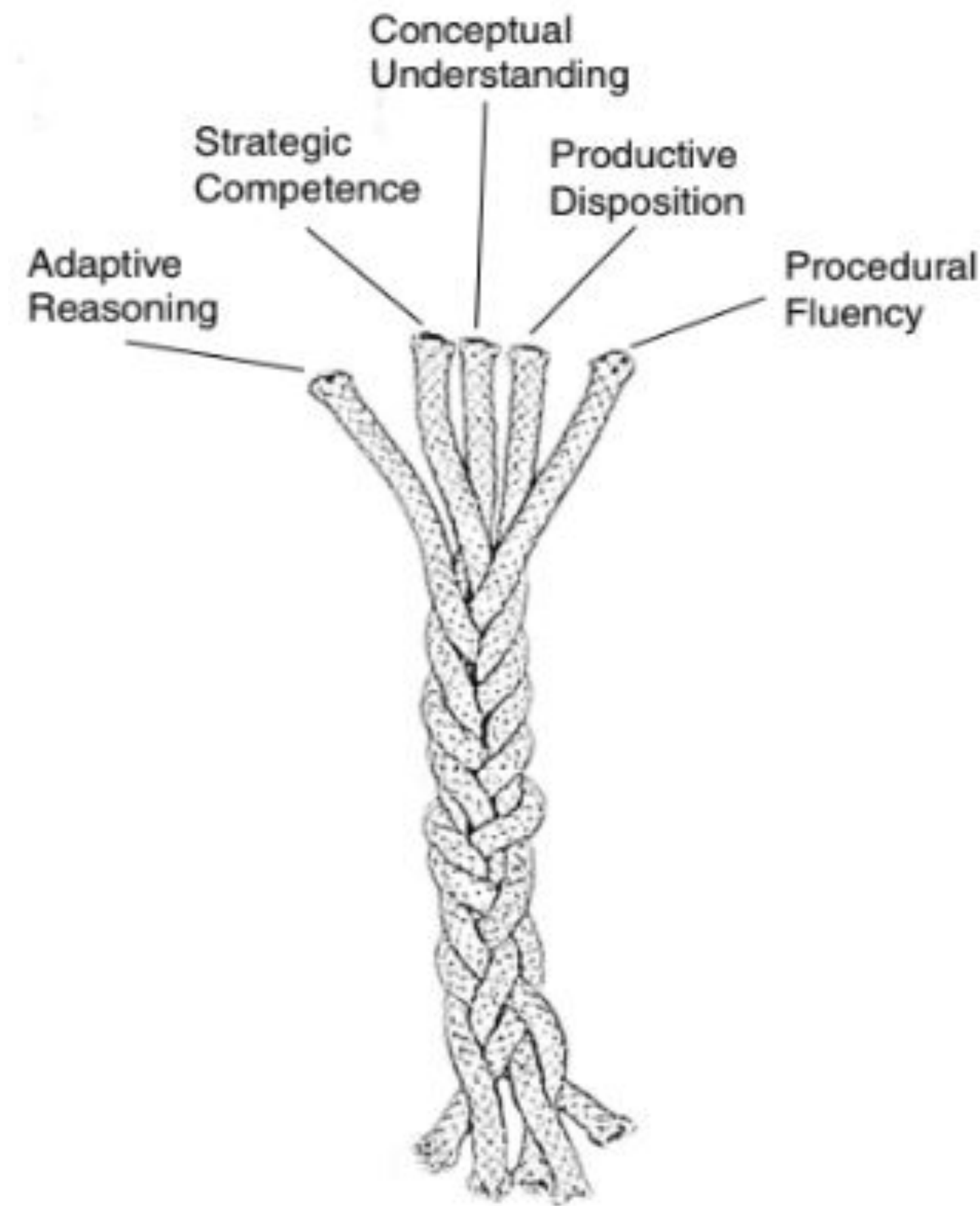


Image generated by AI

To think like a mathematician, we need to teach them maths



Intertwined strands of proficiency



Learning maths is like learning another language



“Having to understand mathematical concepts intuitively and the difficulty in conjuring up the spatial imagery is actually what causes the feelings of anxiety.”

Krasa et al, 2022

Let the maths be the fun part



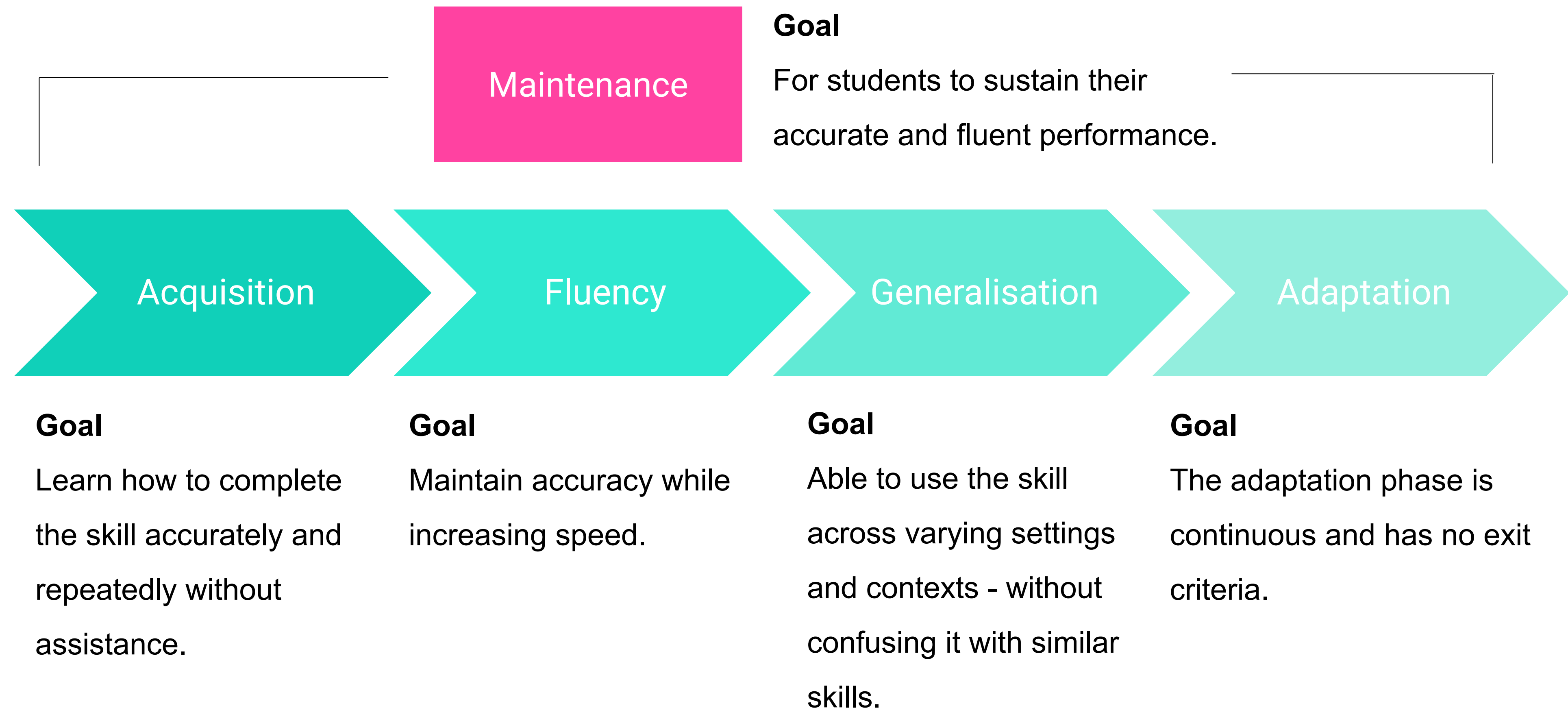
Success breeds success





Teaching For Productive Learning In Maths

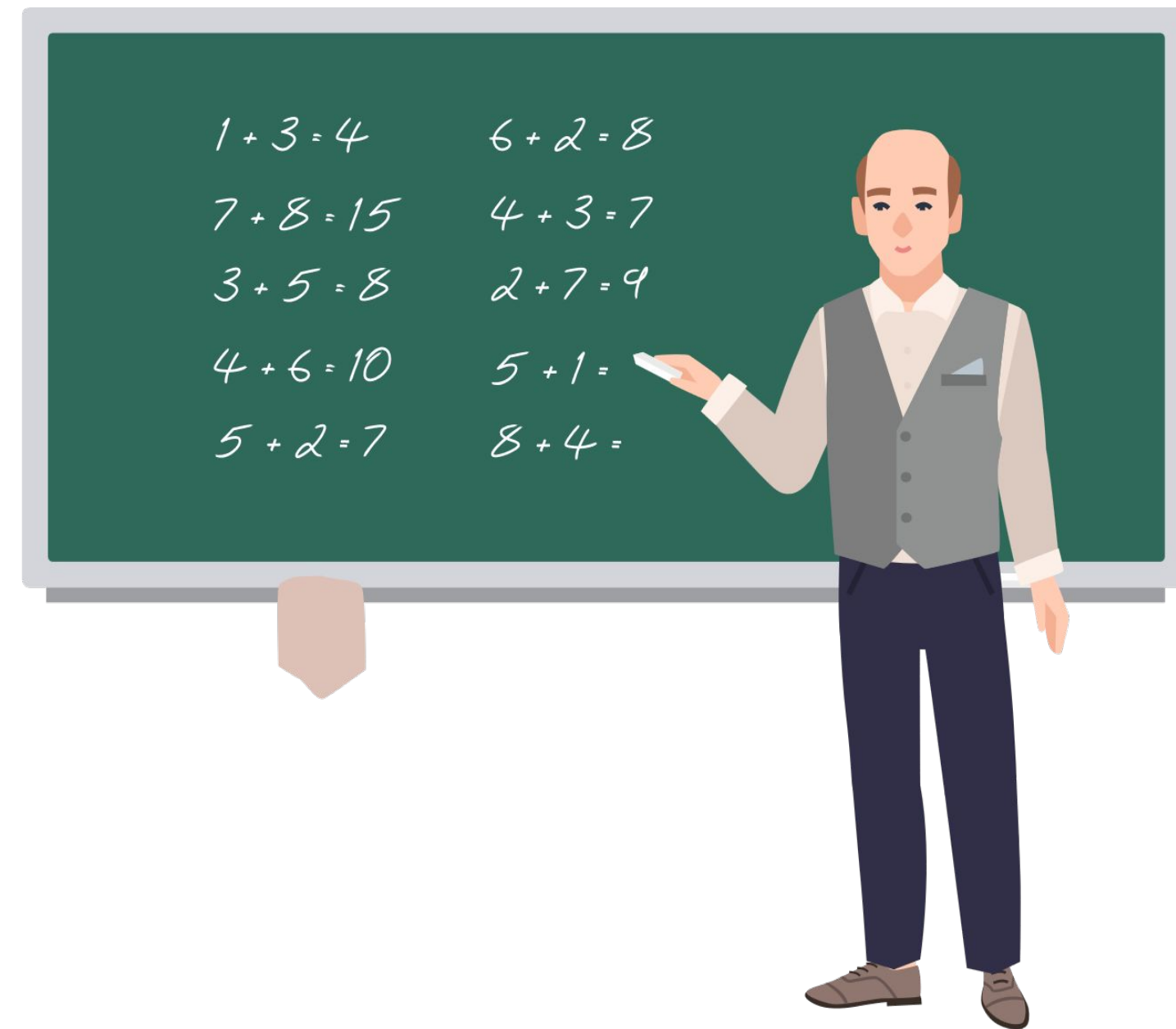
The Instructional Hierarchy: Stages of Learning



The connection between assessment and instruction



It's not a matter of either or, but rather when and how



Acquisition

Students at the acquisition stage

- Struggle to start tasks
- May be unable to complete the task independently, consistently and accurately
- May be accurate, but slow
- Find it difficult to discriminate relevant elements
- Hesitant and may not know why something is correct or incorrect
- Feel frustrated!



What students at the acquisition stage need to know

- What the skill/knowledge is
- The steps involved
- How the skill/knowledge is useful
- When to use the skill
- How to perform the skill accurately

Modelling (I do)

Types of Modelling

For each set, first examine the problem on the left. Then complete the similar problem on the right.

SET 1 Solve each equation.

✓ Denise solved this problem correctly. Here is her work:

$$\begin{array}{l} 3(4x+7)=15 \\ \div 3 \quad \div 3 \\ 4x+7=5 \\ -7 \quad -7 \\ 4x=-2 \\ \div 4 \quad \div 4 \\ x=-\frac{1}{2} \end{array}$$

Your Turn:

$$4(3x+9)=12$$

Figure 1. Sample worked example and corresponding problem to solve

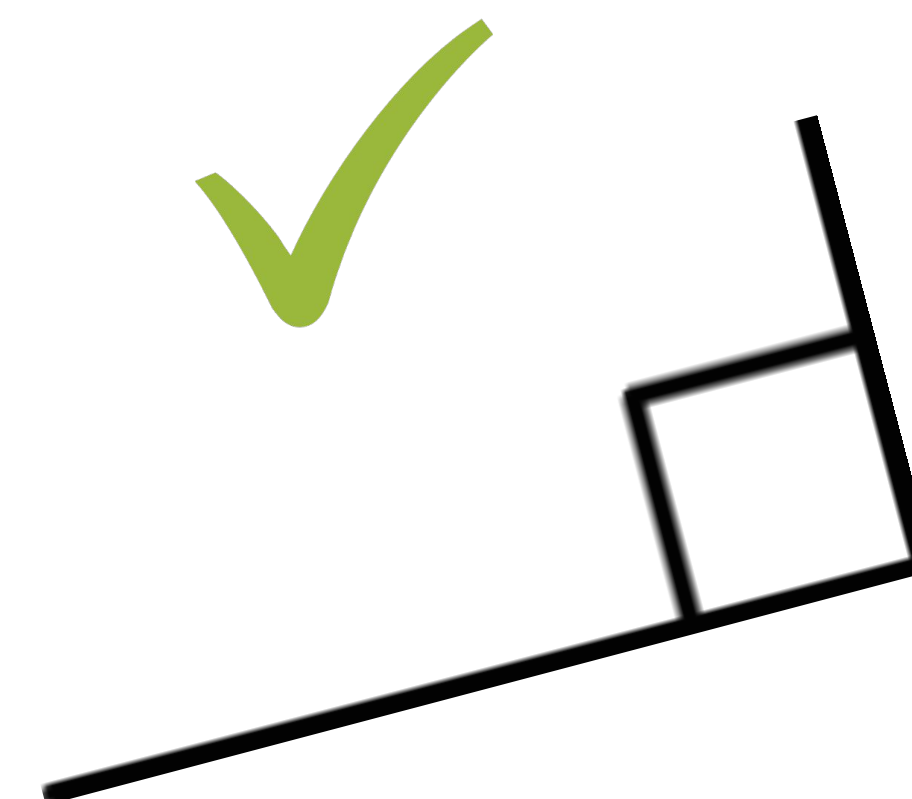
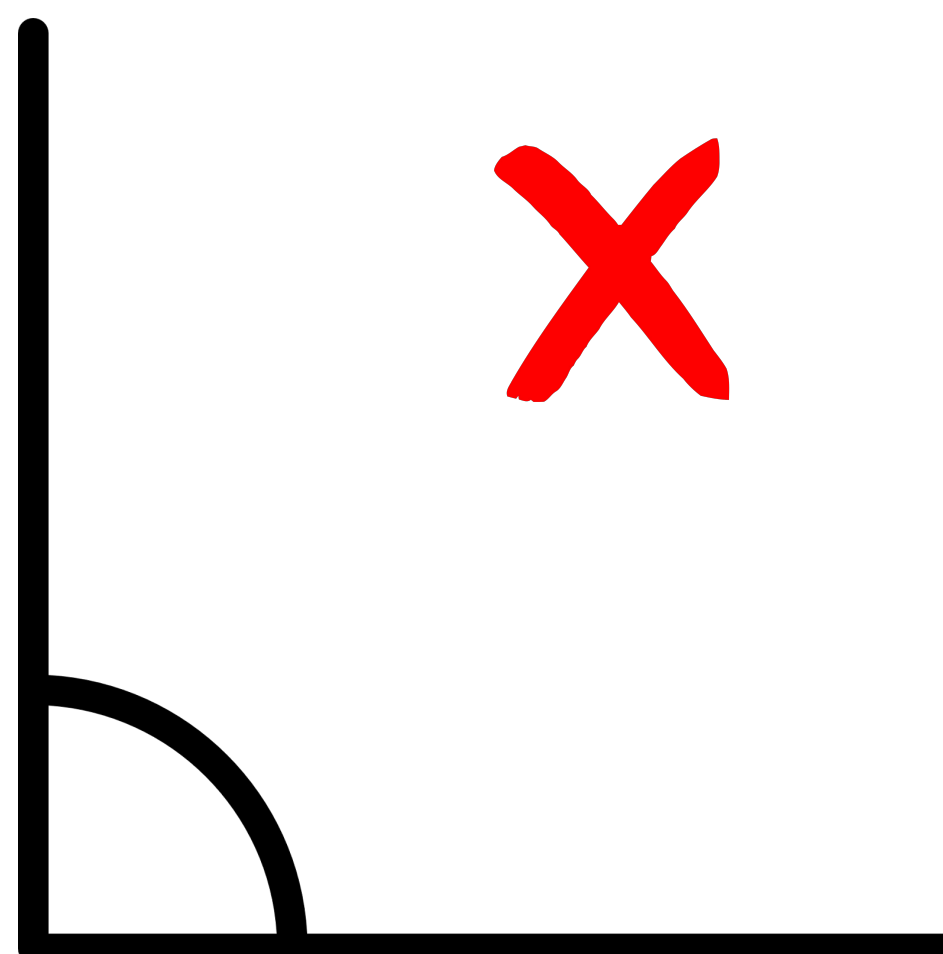
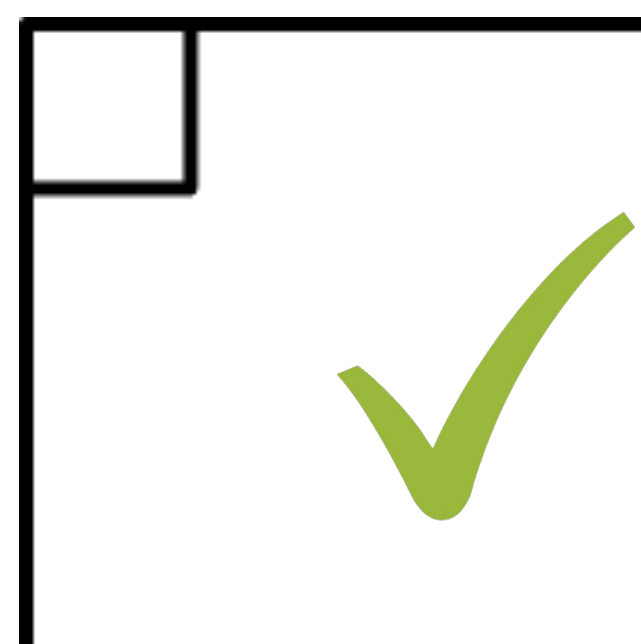
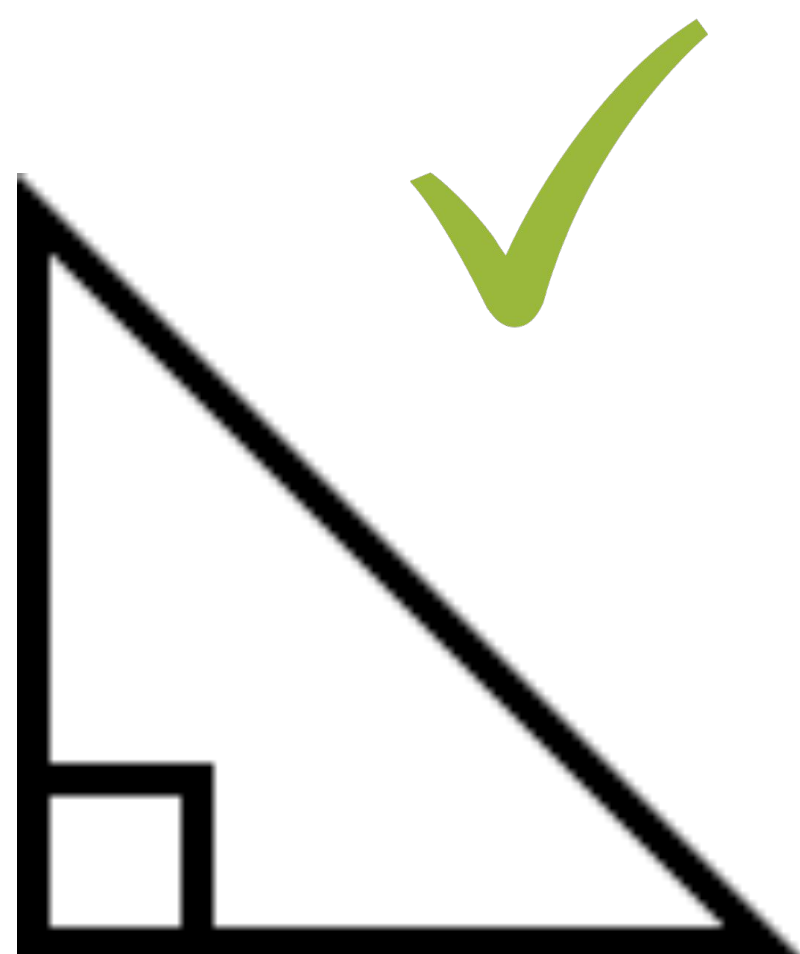
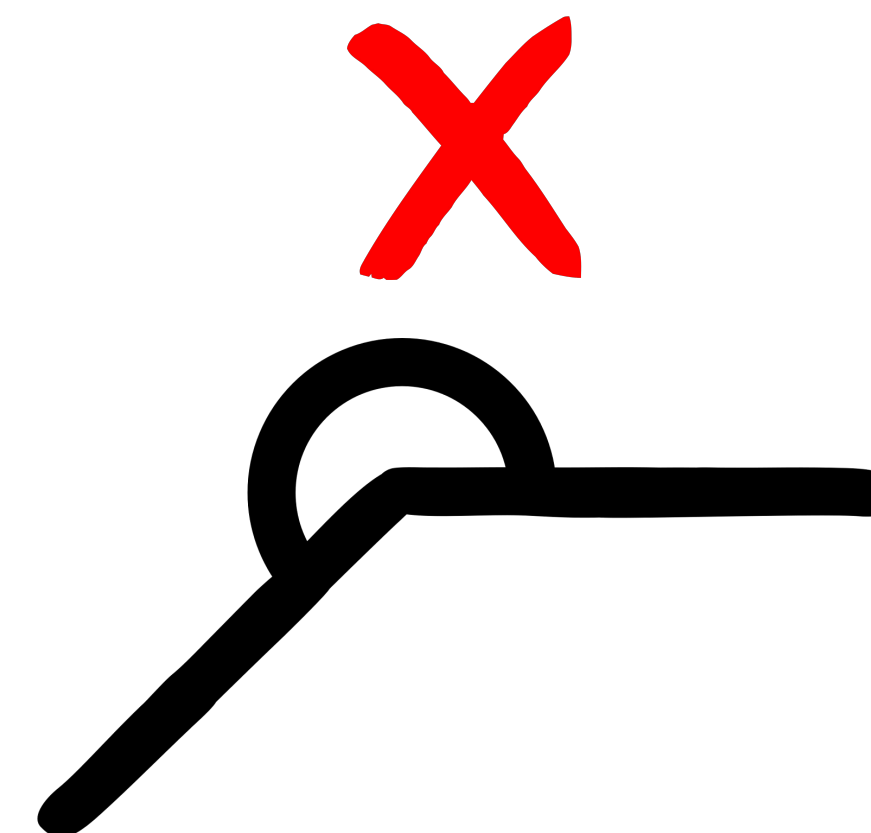
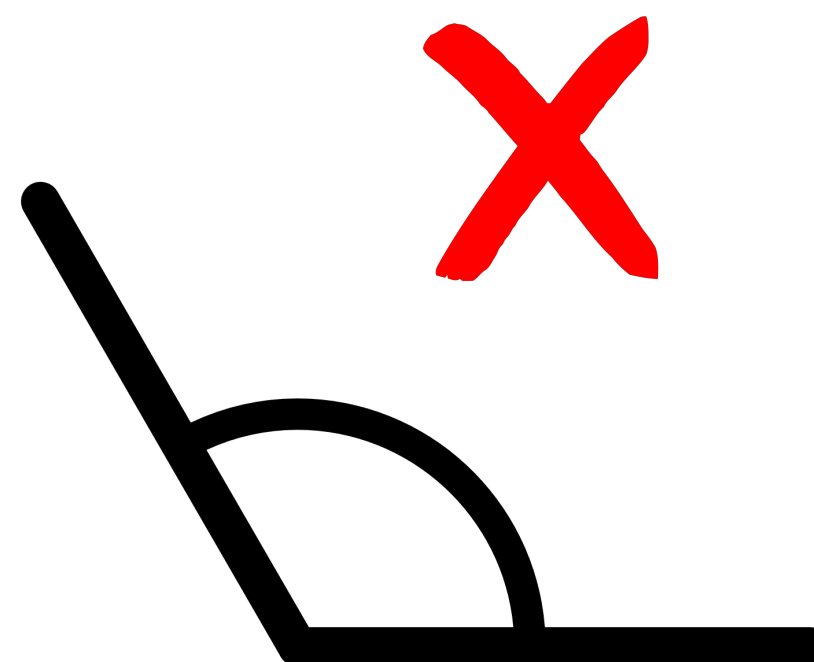
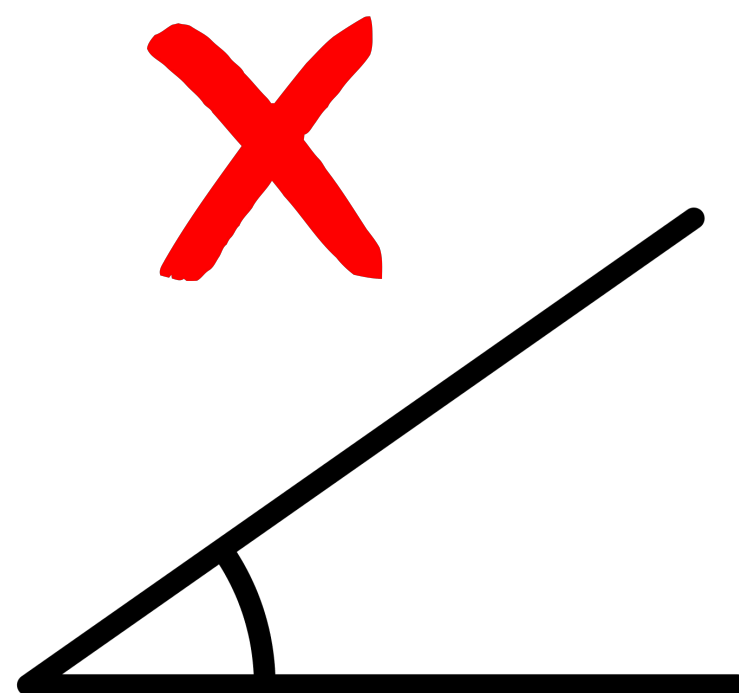
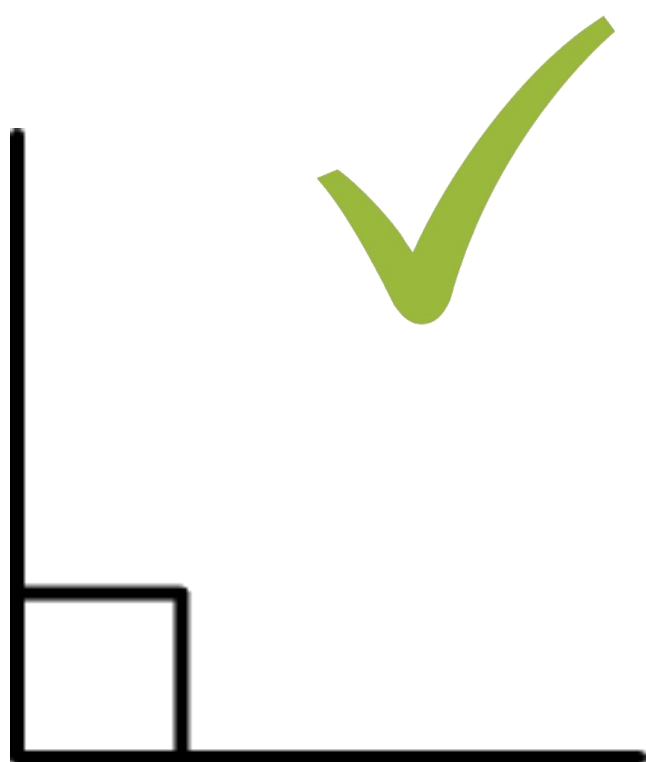
(Booth et al, 2024)

A completed model



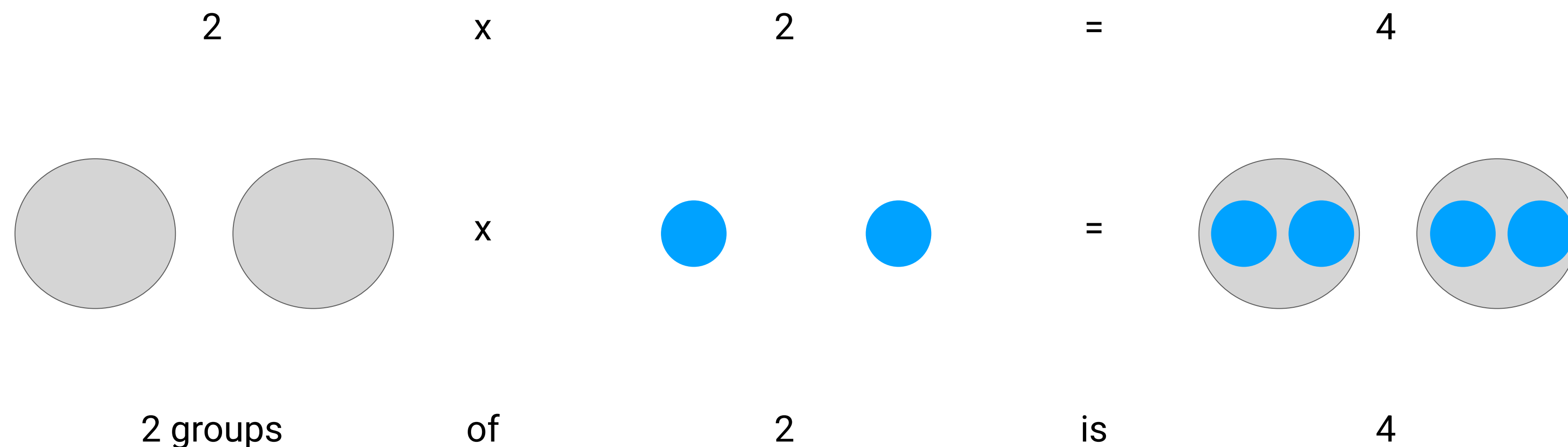
Live modelling

Examples & Non-Examples



Concrete-Pictorial-Abstract Framework

- Strengthens conceptual and procedural understanding and enables students to think more flexibly
- Use multiple representations



Concrete-Pictorial-Abstract Framework

- Strengthens conceptual and procedural understanding and enables students to think more flexibly
- Use multiple representations
- Aim to fade
- Be intentional with the choice of manipulatives
- Being able to use manipulatives correctly doesn't mean they understand the concepts



Guided Practice (We do)

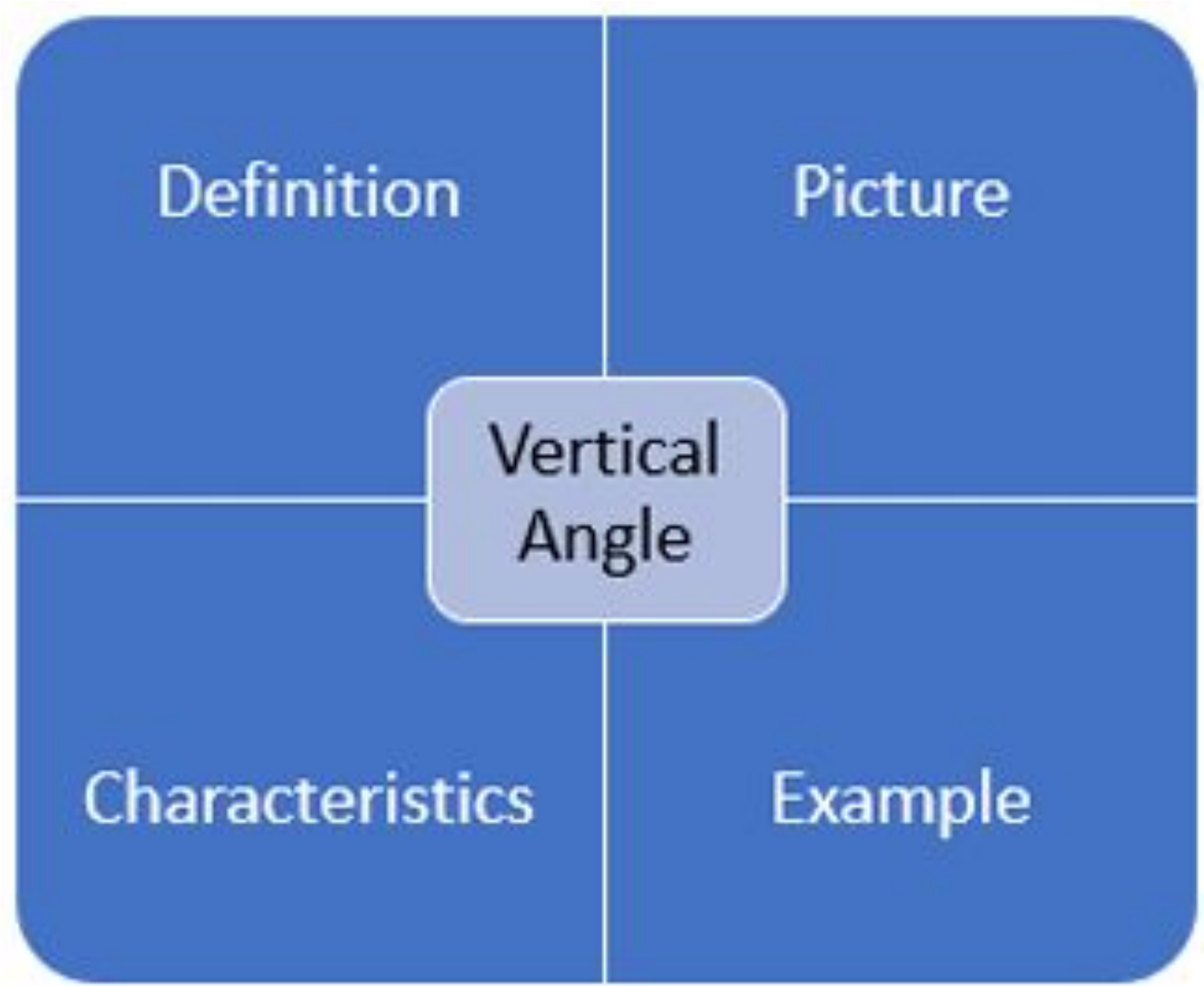
Graphic Organisers

Four Corners and a Diamond Math Graphic Organizer

Problem: _____

Connect What do I know? What additional information is needed? What formulas are needed?	Brainstorm Brainstorm ways to solve this problem. What possible strategies could be used?
Main Idea What do you need to find? What do you need to know to answer the question?	
Solve Try it here. Underline key words/phrases in the problem and say what they mean. Is the answer reasonable?	Write What steps do I need to follow to solve the problem? How is the problem relevant to me? How could the problem be extended?

Adapted from Zollman (2009)



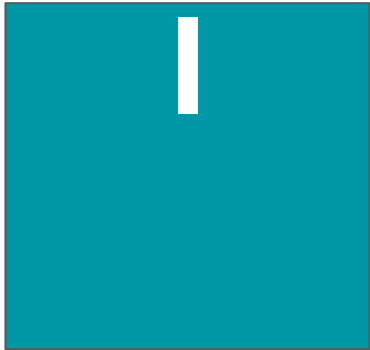
UPAC MAT

UNDERSTAND	
I know that...	I need to find out...
PLAN	
What steps do I need to take?	
ANSWER	
Create a representation e.g. bar model, picture, table, diagram. Show your work	
CHECK	
I found out...	My answer is correct because...

Example-Problem Pair

Guided Practice Techniques

- Pair worked examples with minimally different problems for students to complete
- Only reveal the paired problem after the worked problem has been live-modelled



4 friends have 24 lollies to share.
How many do they get each?

24			
6	6	6	6

$24 \div 4 = 6$

They get 6 lollies each.



6 friends have 24 lollies to share.
How many do they get each?

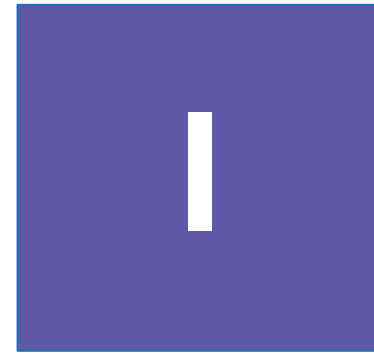
24					

Guidance Fading

Guided Practice Techniques

- Worked-out steps provided by the instructor are progressively replaced with problem-solving steps for learners to complete
- Allows learners to retain sufficient working memory capacity to deal with the increasing demands

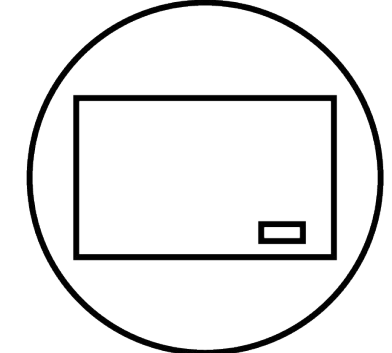
Multiplication and division are the inverse operations of each other



If I know $5 \times 8 = 40$

Then, I know $40 \div 8 = 5$

and $40 \div 5 = 8$

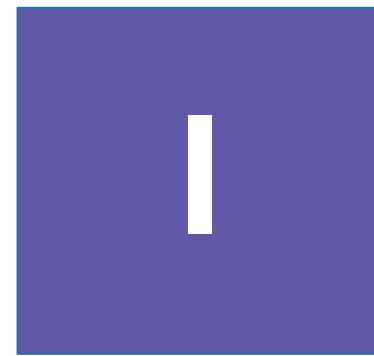


If I know $7 \times 5 = 35$

Then, I know $35 \div \underline{5} = 7$

and $35 \div 7 = 5$

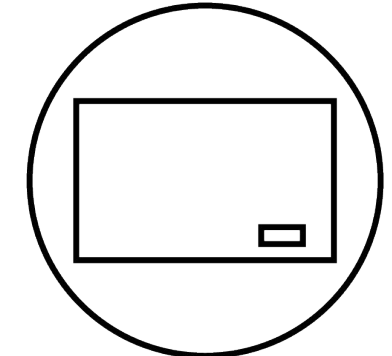
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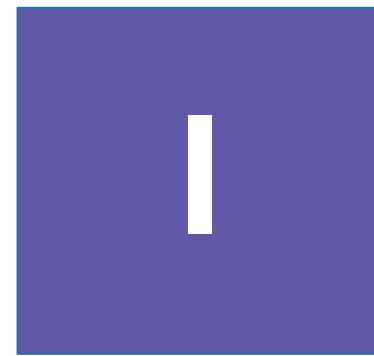


If I know $4 \times 8 = 32$

Then, I know $32 \div 8 = \underline{4}$

and $32 \div \underline{4} = 8$

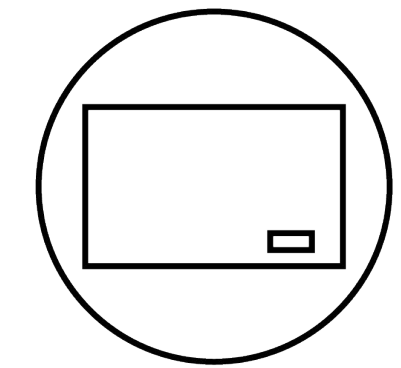
Multiplication and division are the inverse operations of each other



If I know $5 \times 8 = 40$

Then, I know $40 \div 8 = 5$

and $40 \div 5 = 8$



If I know $3 \times 9 = 27$

Then, I know $27 \div \underline{9} = \underline{3}$

and $\underline{27} \div 3 = 9$

Guided practice should prepare them for what they are about to do independently



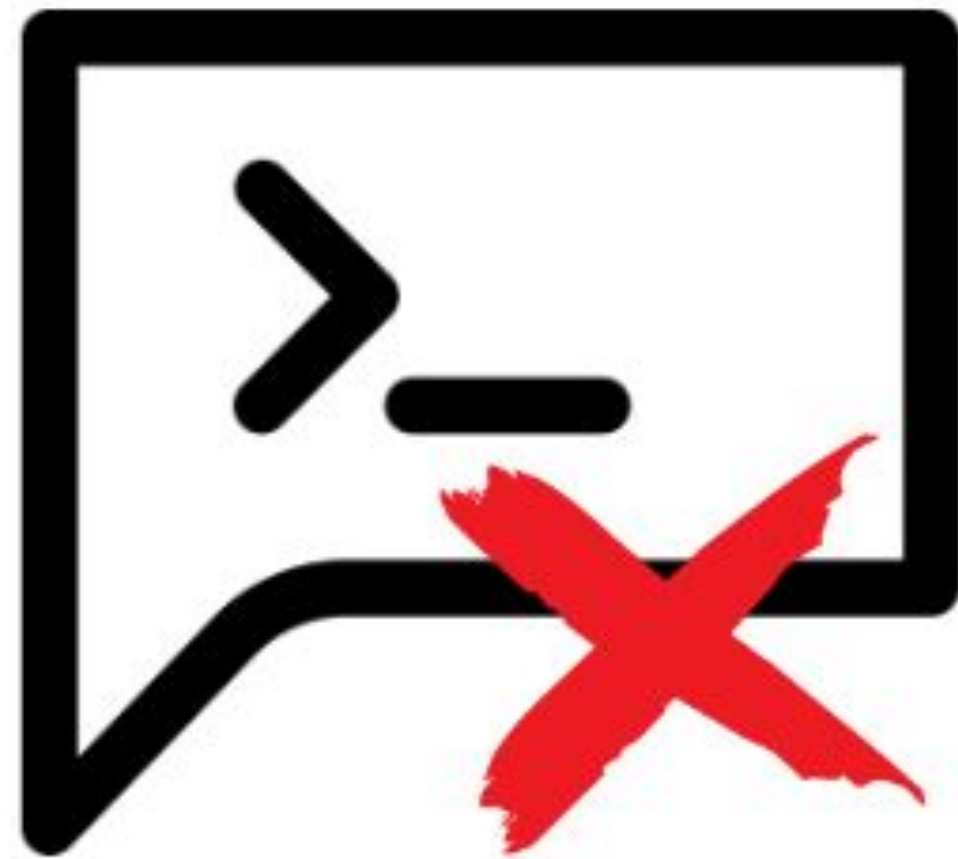


Independent Practice (You do)

I've just shown you how to do
something, now have a go at
doing something that I
haven't taught you!



Independent practice



**Time to practice what
they've been taught**

Fluency

Students with fluency in basic maths facts

- Better at making estimations, mental calculations, complex computation, solving word problems and algebra
- Have an increase in engagement
- Exhibit less anxiety
- More likely engage with higher level maths

Fluency in basic maths facts opens doors



Getting the reps in



Generalisation

Students at the generalisation stage

- Novel problem types
- If student confuses target skill with similar skill(s), the student is given practice items that force him/her to correctly discriminate between similar skills
- Teach how to apply the skill in different contexts
- Help connect mastered and new skills
- Provide checklists to increase self-regulation skills
- Spaced and Interleaved practice

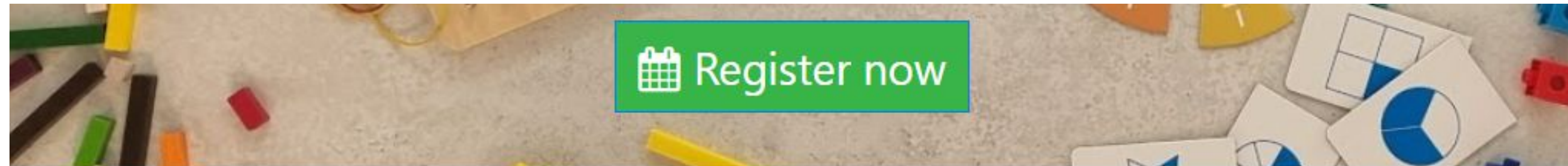
Think of how we teach someone to ride a bike



What Good Maths Teaching Looks Like

Friday 5 September (Term 3 Staff PD Pupil Free Day)

Canterbury College 9am – 3pm



The 'What Good Maths Teaching Looks Like' is a science of maths professional development day hosted by ISQ at Canterbury College on the Term 3 Staff Professional Development/Pupil free day (Friday 5 September) and is open to teachers from all 3 school sectors (State, Catholic and Independent). This is an opportunity for maths teachers to receive professional development on the best evidence-based teaching practices which are based on cognitive science and endorsed by the Australian Education Research Organisation (AERO). Please note that this is an in-person event only and there will be no video recordings of the sessions.

Australian Professional Standards for Teachers

1.2, 2.5, 3.6

Please sign in to view member prices.

Event Details:

Date: Friday 5 September 2025

Time: 9:00am – 3:00pm

Location: Canterbury College

Program Participants (ticket): Free

Early Bird Member Pass (available until COB 30 May): \$100

Member Pass (ticket): \$130

Early Bird Non-Member Pass (available until COB 30 May): \$150

Non-Member Pass (ticket): \$180



Brendan Lee



Reid Smith



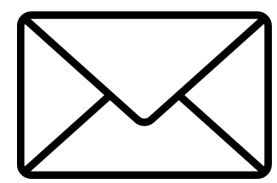
David Morkunas & Toni Hatten-Roberts



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Knowledge for Teachers

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